

Features of Text Types		
<u>Fiction/Narrative</u> Purpose: to tell a story, to entertain Structure: • Introduce setting + characters • Conflict + complication • Resolution • May include - time shifts, flashbacks, back-tracking Language features: • 1st or 3rd person • Past tense or present tense • Includes dialogue • Imagery + description • Conjunctions	<u>Playscript</u> Purpose: to entertain, to tell a story Structure: • Speaker's name on left • Colon to separate name from speech • Stage directions in brackets (how to speak, how to move) • New speech, new line Language features: • Exclusive use of direct speech • Dialogue but no inverted commas	<u>Poetry</u> Purpose: to amuse, to entertain, to reflect, to convey information Structure: • Rigid structure - rhyme, metre, syllable count • Free verse Language features: • Rhyme + rhythm • Imagery - simile, metaphor, personification • Rich vocabulary • Sound effects - alliteration, onomatopoeia
<u>Instructions/Procedural</u> Purpose: to instruct Structure: • Goal - a statement of what is to be achieved • Materials + equipment needed • Sequenced steps • Ending sentence • Chronological order • Diagram/illustration Language features: • Present tense • 2nd person • Imperative + formal tone • Detailed factual information	<u>Recount</u> Purpose: to retell events Structure: • Opening that sets the scene • Events - chronological order • A closing statement Language features: • Past tense • 1st or 3rd person • Time conjunctions • Descriptive words • Direct quotes • Reported speech • Focus on specific people or events	<u>Report</u> Purpose: to describe the way things are Structure: • Opening statement • Description of subject • Non-chronological • Paragraphs about each aspect • Conclusion Language features: • Present tense • 3rd person • Passive voice • Technical vocabulary • Descriptive + factual language
<u>Explanation</u> Purpose: to explain how something works or why something occurs Structure: • General statement • Series of logical steps explaining how or why something occurs Language features: • Present tense • 3rd person • Technical vocabulary • Time + causal conjunctions • Formal voice	<u>Persuasion</u> Purpose: to argue the case for a point of view, to persuade Structure: • Title as a question • Opening statement • Arguments • Reiteration Language features: • Present tense • Emotive language • Dare to disagree language • Exaggeration + flattery • Logical conjunctions	<u>Discussion/Balanced Argument</u> Purpose: to present differing viewpoints Structure: • Title as a question • Opening statement • Arguments for + against, with supporting evidence • Summary + conclusion Language features: • Present tense • 3rd person • Conjunctions • Impersonal voice • Formal tone • Technical Vocabulary