

Key Vocabulary

Year 3	Year 4	Year 5	Year 6
Pulse/beat (the steady beat-heartbeat. Continuous without changing throughout) Duration (length of time each not is played/sung for) Timbre (quality of sound, what makes instruments sound different to each other) Pitch (how low or high a note sounds) Tempo (speed of the music) Texture (layers of sound) Structure (the order of the music e.g. intro, verse, chorus etc.) Rhythm (pattern of long and short sounds as you move through the music) Dynamics (the volume of the sound)	Duration (length of time each not is played/sung for) Timbre (quality of sound, what makes instruments sound different to each other) Pitch (how low or high a note sounds) Dynamics (the volume of the sound) Texture (layers of sound) Structure (the order of the music e.g. intro, verse, chorus etc.) Melody (the tune) Harmony (playing/singing more than one pitched note at a time) Pulse/beat (the steady beat-heartbeat. Continuous without changing throughout) Rhythm (pattern of long and short sounds as you move through the music)	Pulse/beat (the steady beat-heartbeat. Continuous without changing throughout) Duration (length of time each not is played/sung for) Timbre (quality of sound, what makes instruments sound different to each other) Pitch (how low or high a note sounds) Tempo (speed of the music) Texture (layers of sound) Structure (the order of the music e.g. intro, verse, chorus etc.) Rhythm (pattern of long and short sounds as you move through the music) Melody (the tune) Harmony (playing/singing more than one pitched note at a time) Dynamics (the volume of the sound) - including:	Ostinato (short repeated pattern created by same voice or instrument through a composition) Pulse/beat (the steady beat-heartbeat. Continuous without changing throughout) Duration (length of time each not is played/sung for) Timbre (quality of sound, what makes instruments sound different to each other) Pitch (how low or high a note sounds) Tempo (speed of the music) Texture (layers of sound) Structure (the order of the music e.g. intro, verse, chorus etc.) Rhythm (pattern of long and short sounds as you move through the music) Melody (the tune) Harmony (playing/singing more than one pitched note at a time) Dynamics - cescendo (getting louder), diminuendo (getting quieter)